ACM SIGCHI Symposium on Engineering Interactive Computing Systems

Berlin, Germany ◊ June 21-23, 2010

Workshop chairs

Gaëlle Calvary
University of Grenoble, France

Kevin Schneider
University of Saskatchewan, Canada

Important dates for organizers

Submissions: January 18, 2010
Review notification: February 1, 2010
Final submissions: April 10, 2010

Important dates for participants

Submissions: March 15, 2010
Review notification: March 29, 2010
Final submissions: April 10, 2010
Workshops day: June 20, 2010

Submissions

Electronic submissions and detailed information via conference web site at: http://precisionconference.com/~sigchi

Contact

Questions concerning workshop proposals should be directed to the EICS 2010 Workshop Co-Chairs at: workshops@eics2010.org

Call for Workshop Proposals

EICS'10 is the second edition of the international conference devoted to the engineering of usable and effective interactive computing systems. Systems of interest include traditional workstation-based interactive systems, new and emerging modalities (e.g., gesture), entertaining applications (e.g., mobile and ubiquitous games) and development methods (e.g., extreme programming). EICS focuses on methods and techniques, and the tools that support them, for designing and developing interactive systems. It brings together people who study or practice the engineering of interactive systems, drawing from the HCI, Software Engineering, Requirements Engineering, CSCW, Ubiquitous / Pervasive Systems and Game Development communities.

EICS'2010 encompasses the **EHCI** (Engineering Human Computer Interaction, sponsored by IFIP 2.7/13.4), **DSV-IS** (International Workshop on the Design, Specification and Verification of Interactive Systems), **CADUI** (International Conference on Computer-Aided Design of User Interfaces) and **TAMODIA** (International Workshop on Task Models and Diagrams) conferences. Workshops provide an opportunity to discuss and explore emerging areas of **EICS** research with a group of like-minded researchers and practitioners from academia and industry.

Workshops should address advanced research topics that are currently under discussion. For a sample of current research topics please refer to the Invitation to Participate at the website http://eics2010.org.

A workshop submission (2 pages in length) should include: a description of the workshop theme, goals, relevance and potential outcomes, the CV of the organizers, as well as practical information related to the format, date, target in terms of participants, previous editions and plan for advertisement. A preliminary call for papers and a preliminary web site would be appreciated. Workshop submissions should be submitted following the template at http://eics2010.org/EICS2010WorkshopProposalTemplate.pdf

Accepted workshops will need to provide a short description of the workshop for publication on the conference web site containing the workshop title, abstract, names, affiliation and biography of the organizers, and position paper submission or other participation requirements.

Association for Computing Machinery

SIGCHI
Special Interest Group on Computer Human Interaction

eics2010.org